
Marble Masters: The Pit Download For Pc



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About This Game

Do you have what it takes to become a Marble Master?

Destroy the enemy marbles through 50 levels in this challenging physics based action puzzler.

Avoid falling into the deep dark pit while bumping the enemy marbles down the depths to their doom.

Knock your opponents into the deadly spikes shattering them to pieces.

Use blocks as shields from the relentless marble onslaught.

Complete all levels to become a Marble Master!

"Easy to pick up, difficult to master."

Title: Marble Masters: The Pit
Genre: Action, Indie, Early Access
Developer:
Polyart Inc.
Publisher:
Polyart Inc.
Release Date: 18 Jul, 2017

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English







Really simple concept, great execution, splendid and addictive gameplay.

I love the pleasing color schemes, and clever effects, the map design, and the soundtrack that blends well with its smart simplicity into this great game.. So bad game. Very interesting experience. It doesn't give you any hints whatsoever, meaning its a sort of highly-experimental puzzle-exploration game. Would definitely recommend if you're looking for a fun brain tease. I got stuck at some points, but still managed to complete the whole thing in ~2 hours.. Excellent turn based strategy game. Level up your characters and their abilities. Great fun for a quick round if you have some time to kill. Excellent value for the price.. Huge classic. Totally recommend it.. I love the game beautiful graphics and simple maps that make the game very fun. I also love the rate at which you earn money it doesn't feel like a grind. Which is a problem in many games these days. The last thing that really popped out to me in the game is the base. I really like the base and bots sometimes come to attack you. Next i would like to say that I found out recently from reading another review that there is only one developer working on this game. Congrats you have made an awesome game!!

Now i would like to say what I think should be improved in the game

First I would like to add more vehicles.

Ability to expand and build in you base more (maybe customize the Terrain to an extent to have a cool base and have more buildings to unlock more vehicles)

Add clans and clan bases

Friend Window (i like to chat with friends and make new ones)

What I found to be a deterrent to play the game was the physics of the game on the capture the flag map when you get launched from the ramp the landing made you slide right into the bottom of the cliff.

I found one bug on the capture the flag map I forget what happen but I couldn't fire for the rest of the game. Driving was fine though. Also is there a English Bug Report Page (sorry wish i knew russian).

In the end great job I am loving the game and continue developing the game this game has a big future ahead of it Dmitry Medvedev.

Edit: the bug on the capture the flag map is with the ramps. I lose the ability to shot when i hit the left pillar in the air. For the rest of the game

Basically...

I'm monkey. can't play this game. it stop working. dude, i want my money back... Yes please.

Adds 3 shotguns, different shotgun ammo types, some useful melee weapons and pretty good masks, patterns and materials.

The M1014 is a faster, weaker version of Reinfeld pretty much. It's very moddable too, easily my favourite.

The Raven shotgun has pretty good damage and decent stats all round but it's relatively slow and the overall ammo reserve is not great. The stats make it look like a direct upgrade to Reinfeld but something just feels off about it. Didn't win me over.

The Street Sweeper is a shotgun for the secondary slot, considerably weaker but faster than the Locomotive, plus carries more ammo. Can be good with some very specific builds but overall I'd stay away from it.

All of these shotguns can get pretty good concealment with the right mods and skills, making them viable for dodge builds.

The ammo mods can simply boost damage or add explosive, armour-piercing or long-range capabilities to your shots. Very useful.

The melee weapons include the shovel and the baton, both of which have impressive knockdown and fast attack speed (balanced out by REALLY bad damage) so if you mostly use melee for knocking enemies down to shoot them, these are perfect for that.

The masks are monkeys (and/or apes, I'm no zoologist), some of them look pretty good but that's purely down to personal preference.

Definitely recommended if you like shotguns. And monkeys.. I really liked the art work in this. The painted cut scenes were very pretty.. No users and no action online, so for now its a waste of money. This is probably one of the worst games I have ever played. The graphics are glitchy (my computer screen kept flickering the majority of the time I played it), The instructions for the puzzles are vague illustrations, there is absolutely no dialogue minus the cutscenes for the introduction, the halfway point, and the ending. The way you solve a good portion of the puzzles is essentially clicking everywhere until something works. Not to mention the fact that the game caused so many problems that my computer had to reboot itself roughly 4 times after I installed the game. I actually had to end up doing a virus scan just to make sure that the files weren't bugged or anything.

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